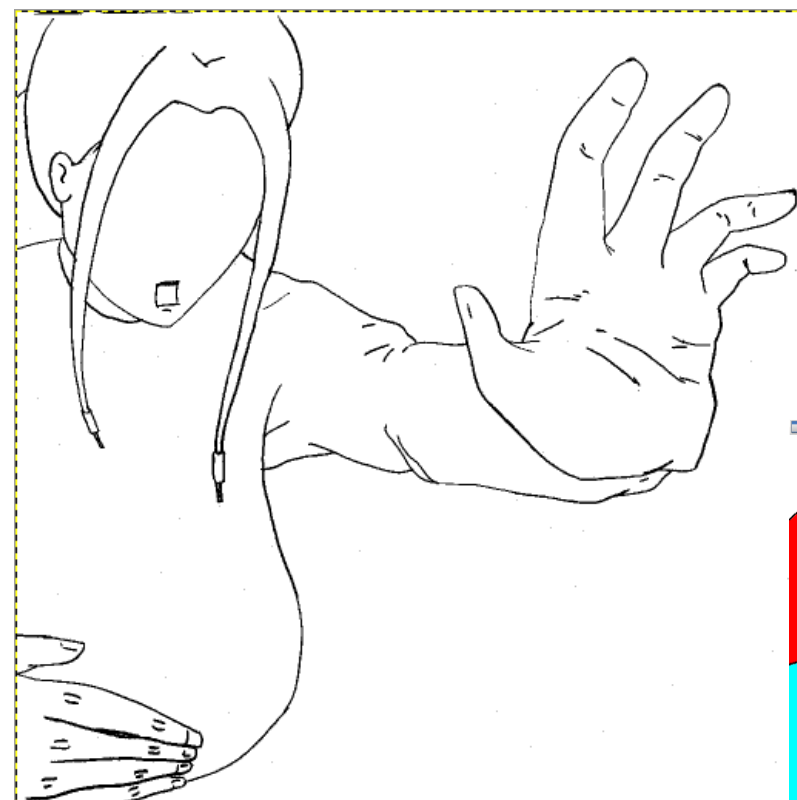


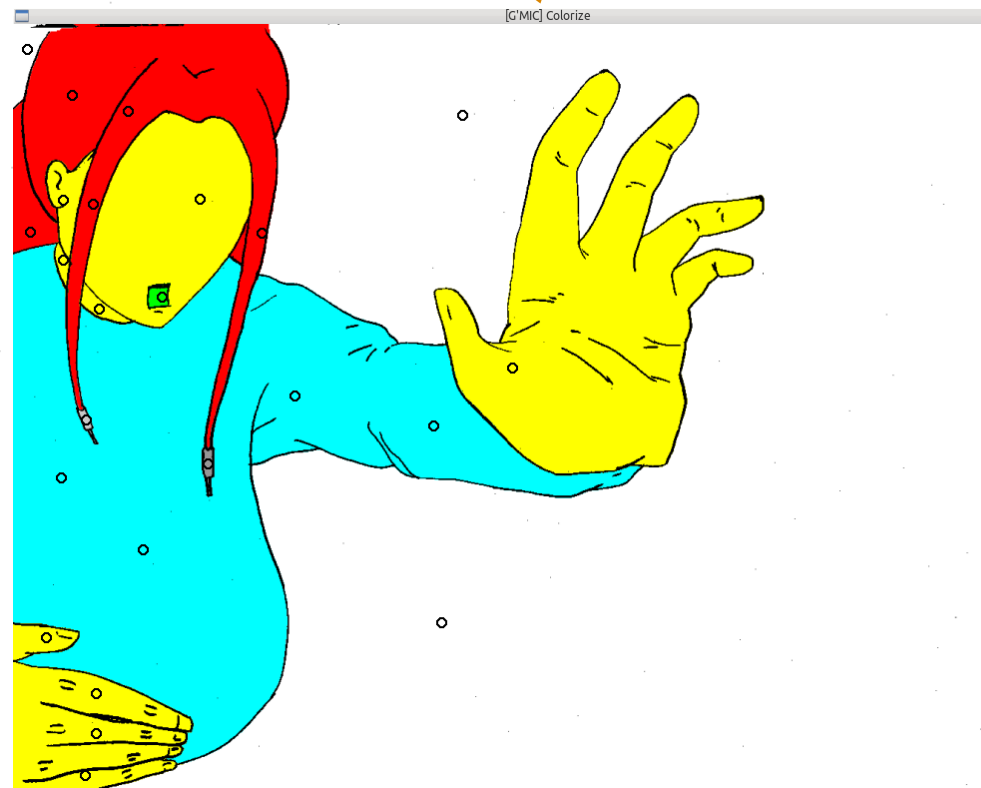
quinema-escalar -s 4 -p 160,1 original.png escala-4.png



quinema-sombra -p 1,1 j01.png sj01.png



xsane



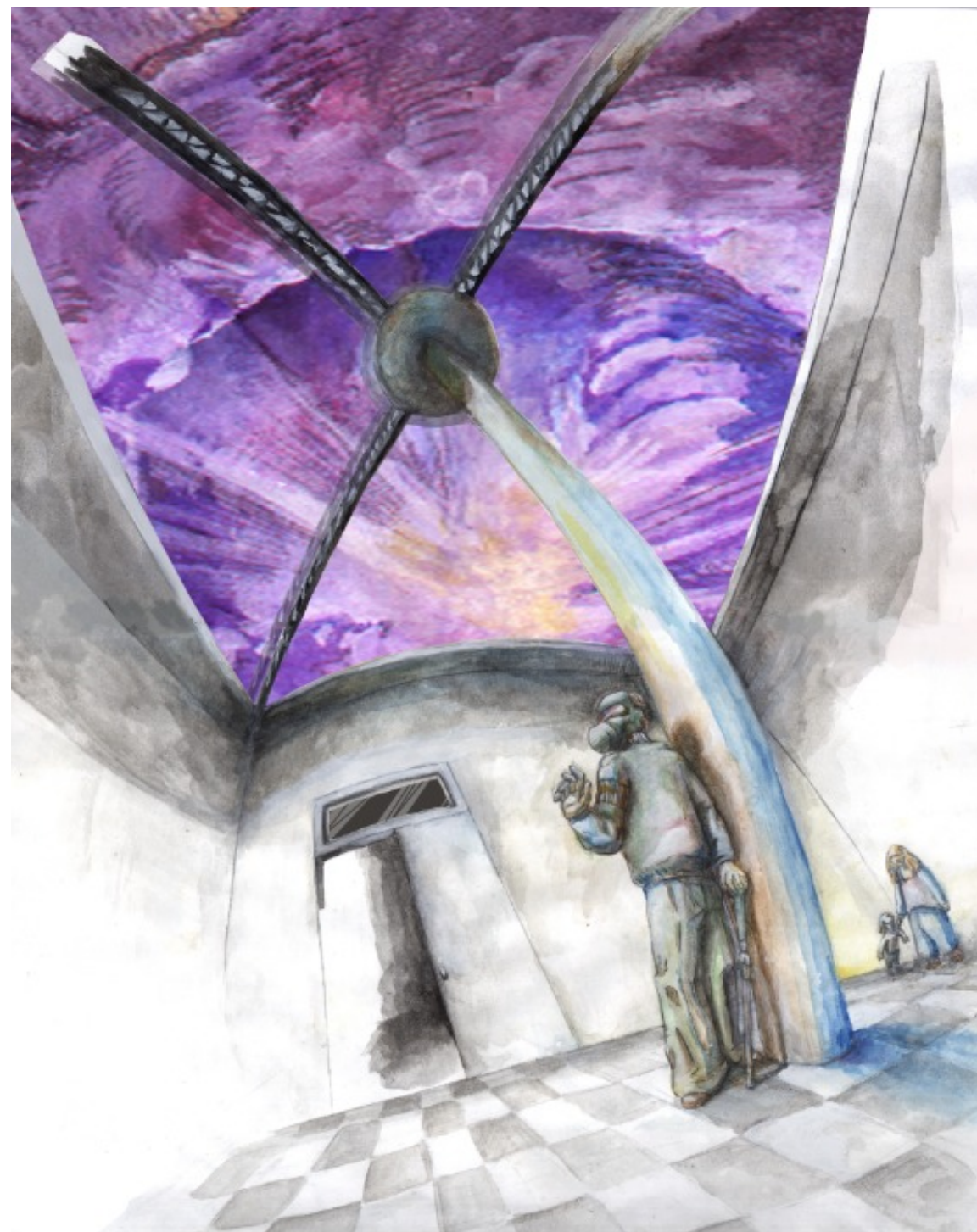
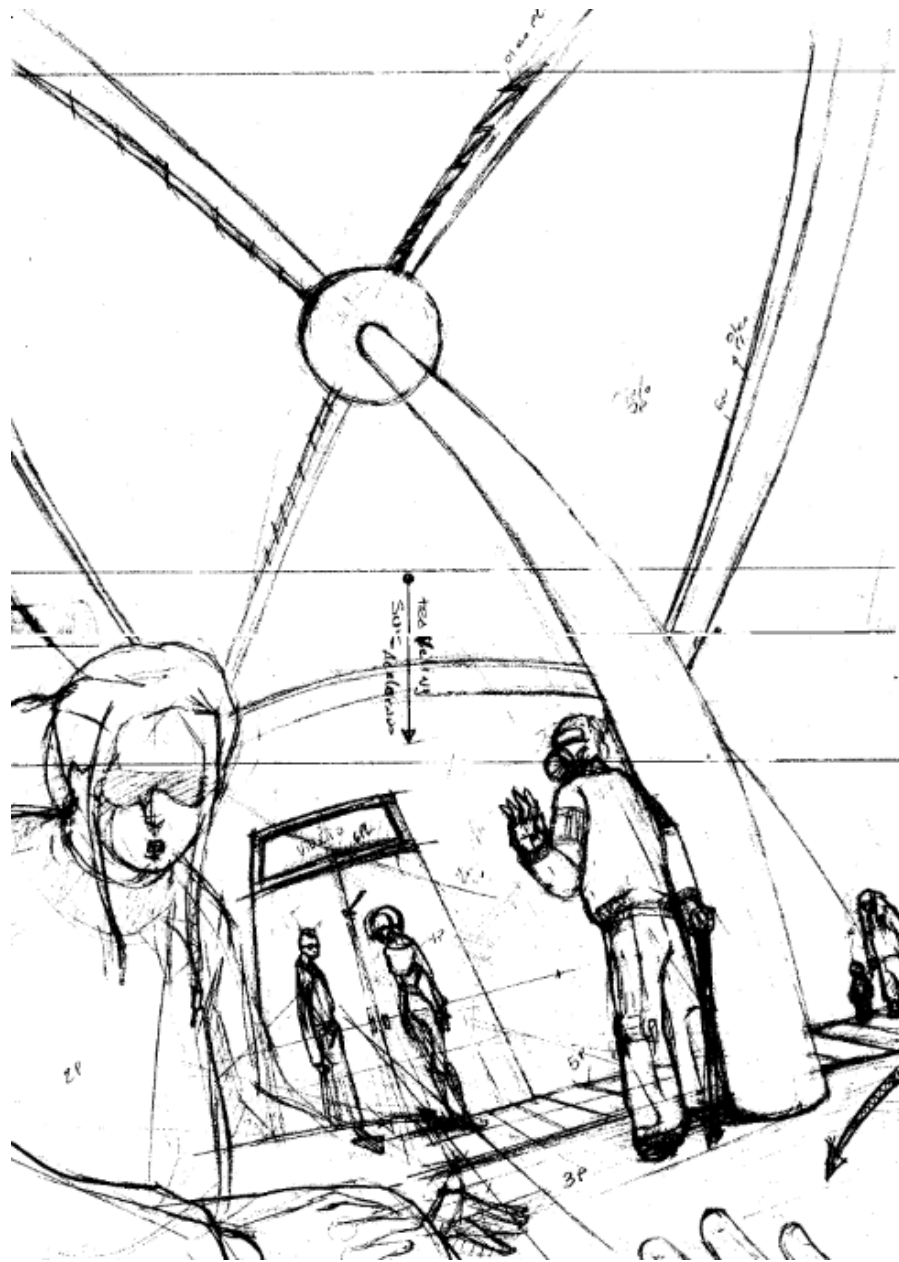
gmic → colorize



save all  
export all



gimp



bg-1.png



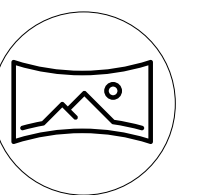
bg-2.png

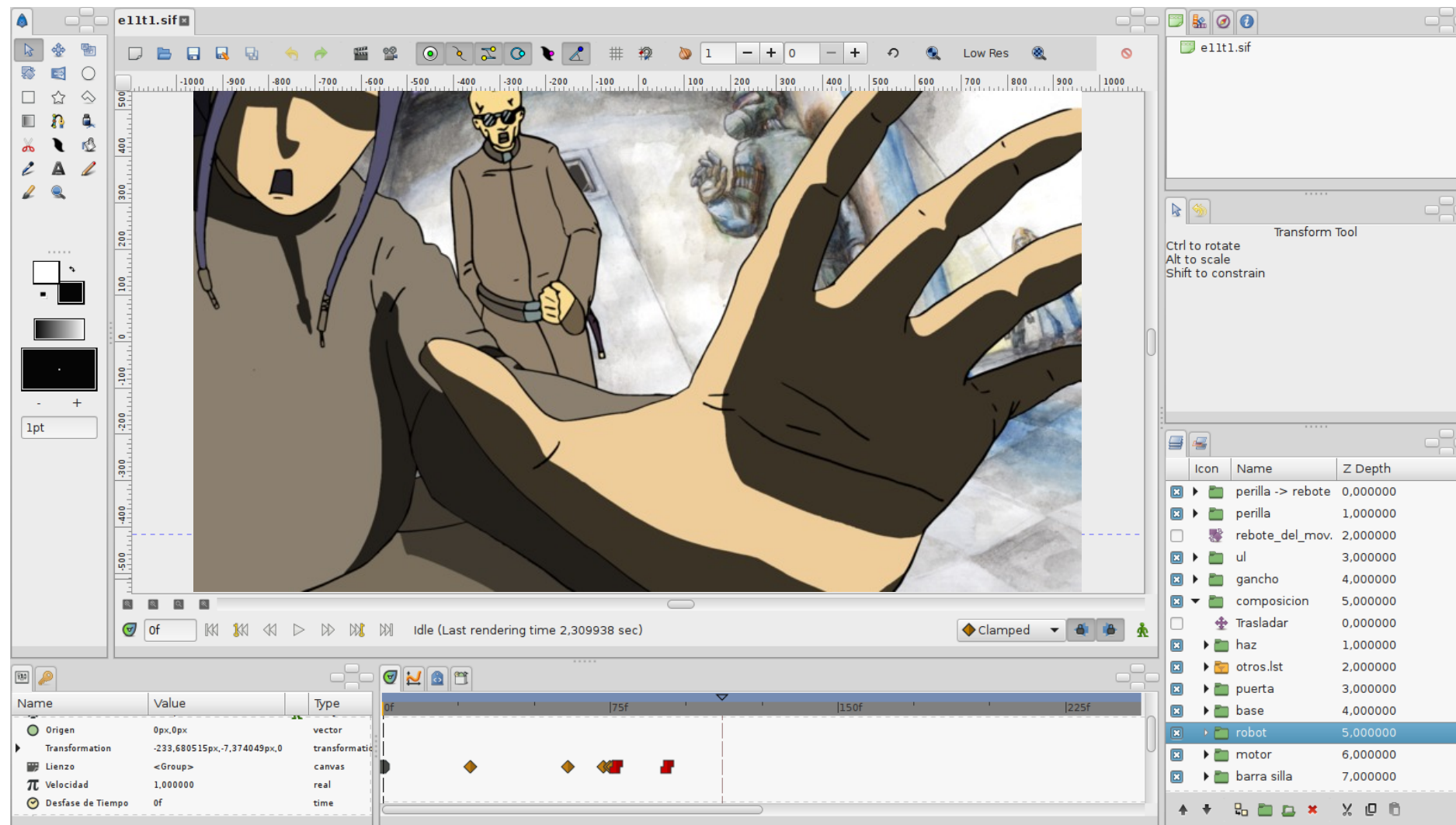


bg-3.png



quinema-hugin-completiva bg-1.png bg-2.png bg-out  
quinema-hugin-completiva bg-out.tif bg-3.png bg





- Muy inestable
- No hay plugines (de render)



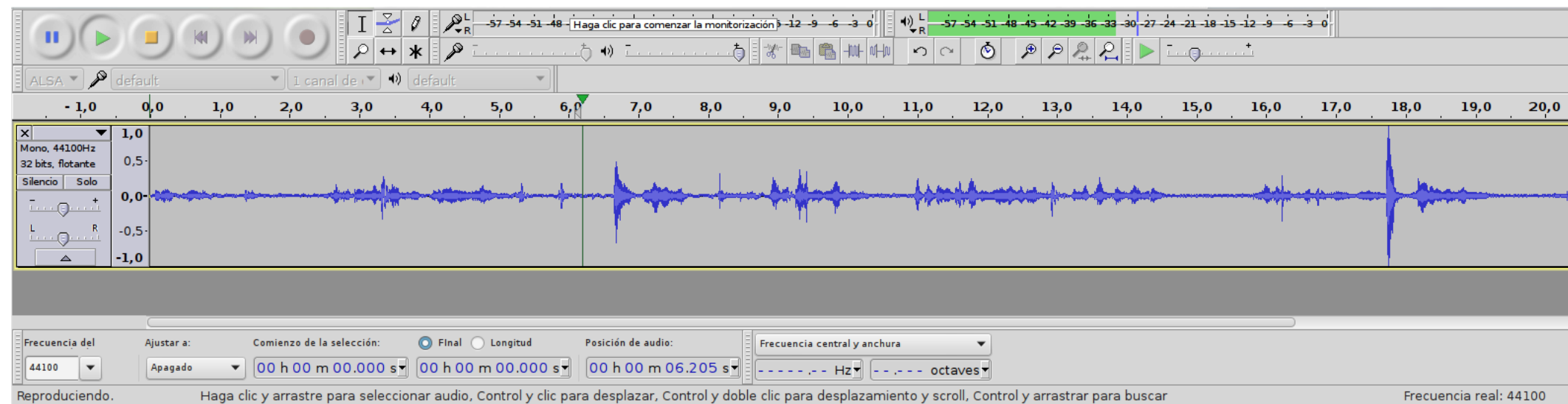
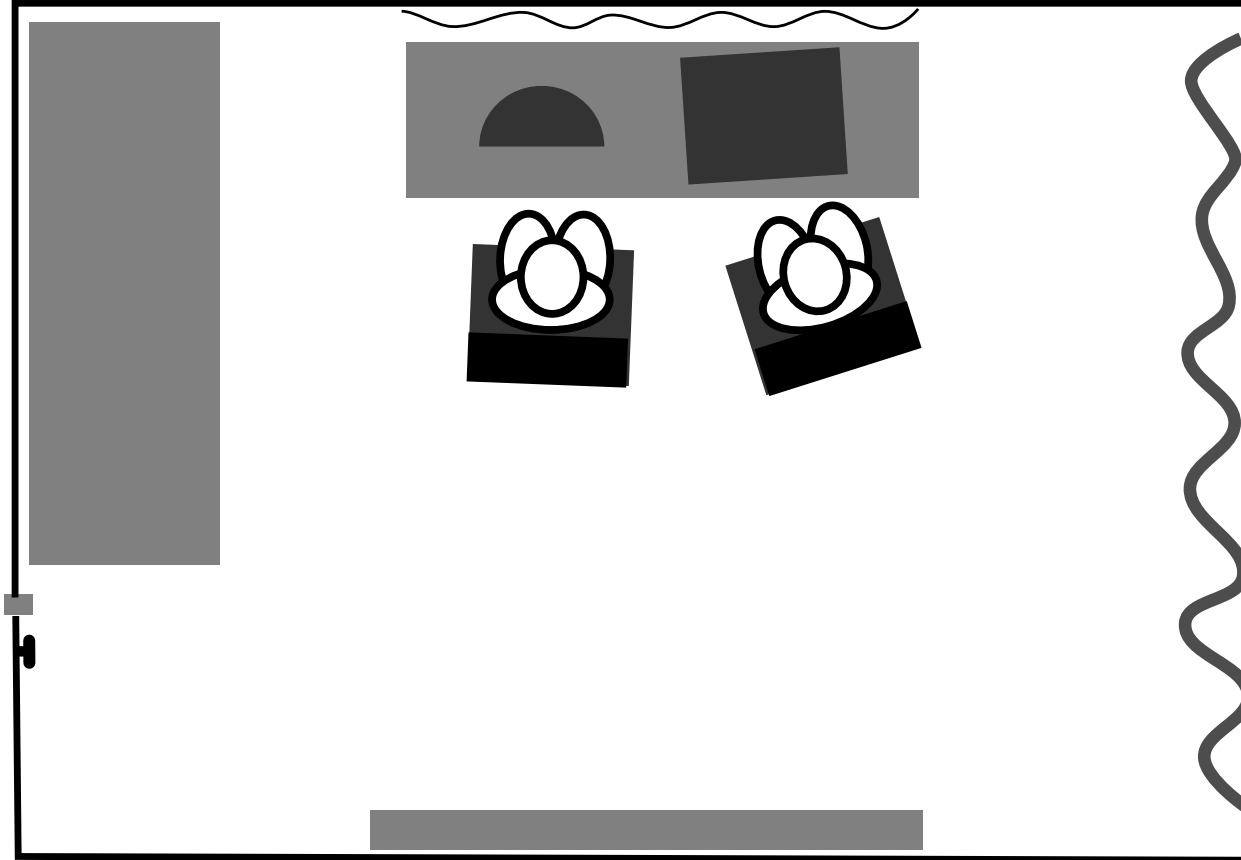
quinema-synfig . > proyecto.sif





Audacity

www.4232.cf

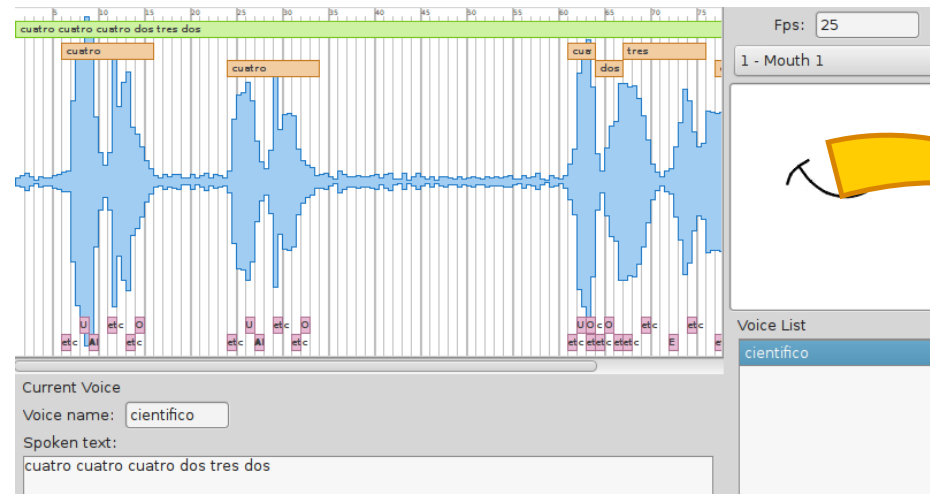




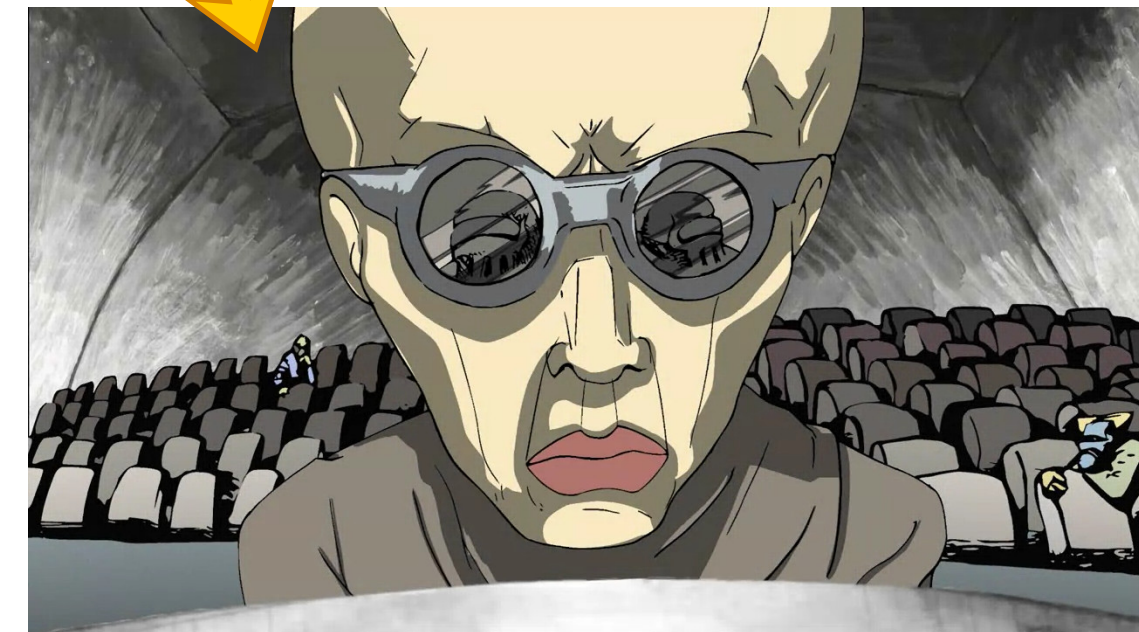
Papagayo-ng



Rhubarb  
Lip Sync

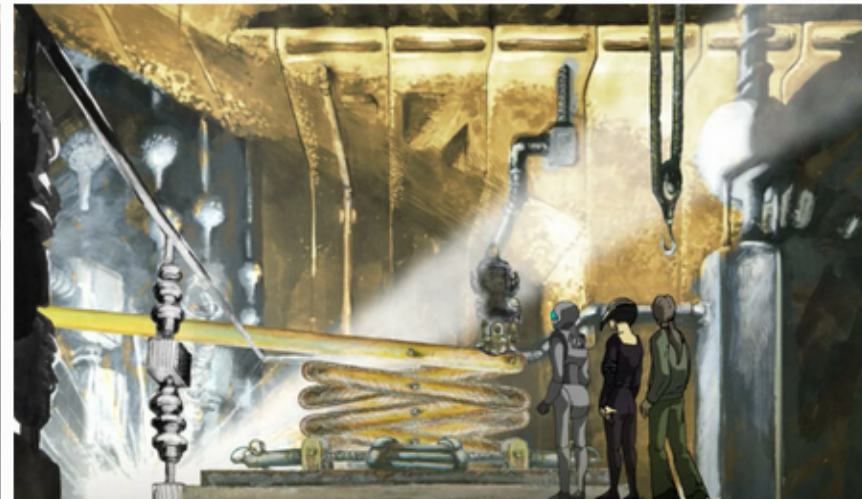


SynfigStudio  
OpenToonz  
Blender  
y más





The screenshot displays the Blender Video Sequence Editor (VSE) interface. At the top, the menu bar includes 'Archivo', 'Procesar', 'Ventana', 'Ayuda', and 'Regresar'. The status bar shows 'v2.76 | Vért:8 | Caras:6 | Triáng:12 | Objetos:0/3 | Lámp:0/1 | Mem:120.64M... Easy Logging'. The main preview window shows a video clip with a grey character overlay. The timeline below the preview shows a sequence of clips with various markers and a green cursor at 6977. The right sidebar contains the 'Editar clip' panel with fields for 'Nombre: e1t2.mkv', 'Tipo: Película', 'Fundido: Cruz', 'Opacidad: 1.000', 'Canal: 1', 'F. inicial: 1665', and 'Longitud: 500'. Below these are buttons for 'Set Active As Parent' and 'Cut/Move Children'. The 'Quick Markers' section lists 'corregir', 'musical?', 'pasos de arena', and 'problemas de tiempos'.

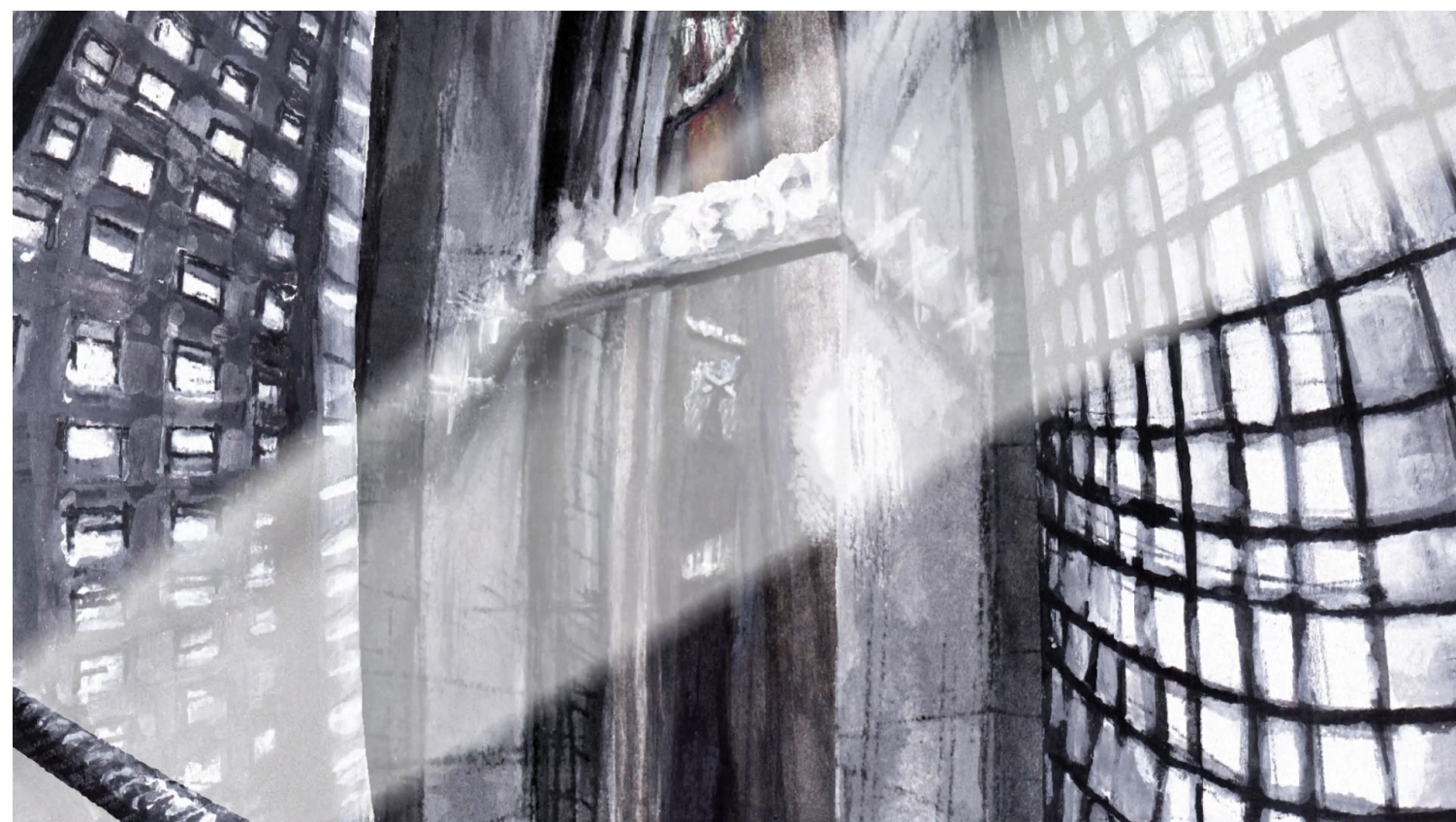


Los plugins sobre GNU/Linux  
No compilan bien



EbSynth

[www.4232.cf](http://www.4232.cf)





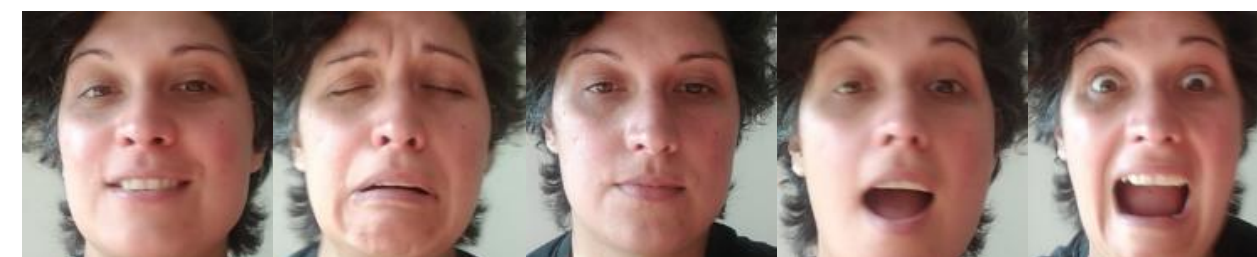
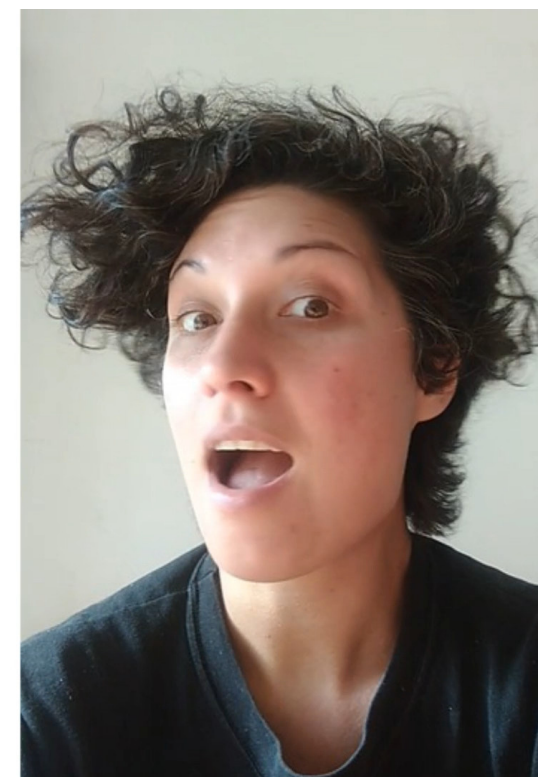
Dlib

www.4232.cf

### Mascaras de cara



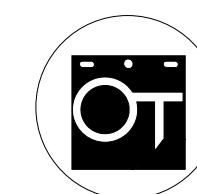
### Rotoscopia de expresiones



Busco personas que me ayuden a desarrollarlo  
C, C++ y Python



OBS



Opentoonz



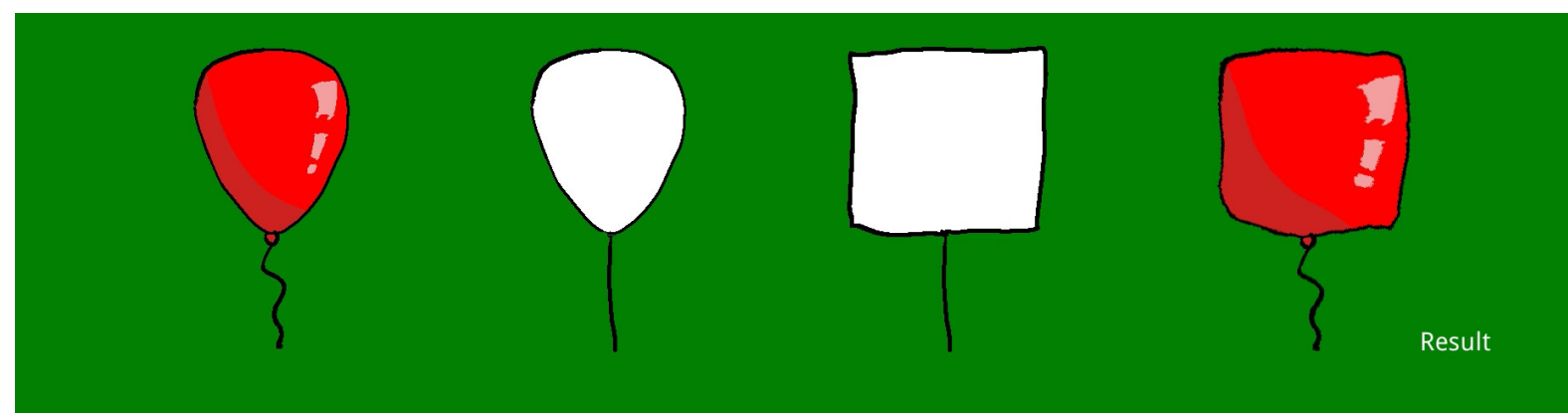
### Asistente automática



### Renders artísticos



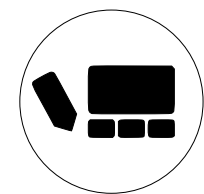
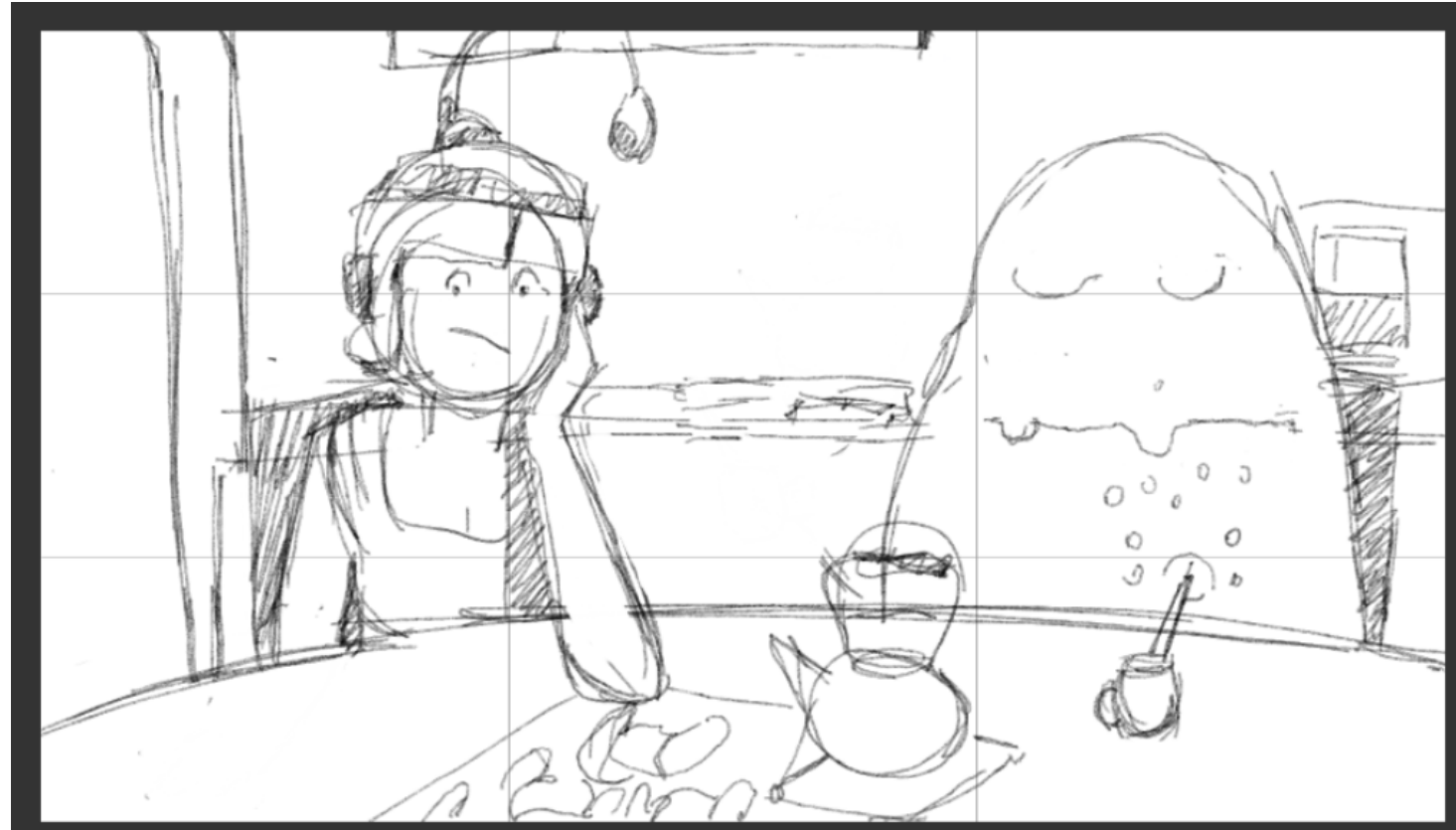
### Borrador a obra



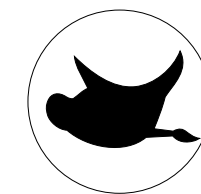
### Y más

Busco personas que me ayuden a desarrollarlo  
C, C++ y Python

- deepflow
- dlib
- deepmatch
- opencv
- colorflow



Storyboarder



Gimp

Serie de televisión  
4 Capítulos en pre-producción  
15 minutos por capitulo

- Personas para hacer las voces
- Sonidista
- Difusión
- Donaciones







Ernesto Bazzano (bazza) © 2021  
Liberado bajo licencia cc-by-sa

<https://4232.cf/donate>